mbedの互換機を作ってみた

Yoshihiro TSUBOI @ytsuboi

自己紹介



@ytsuboi 主にTwitter界隈をうろうろ



2009



2010-

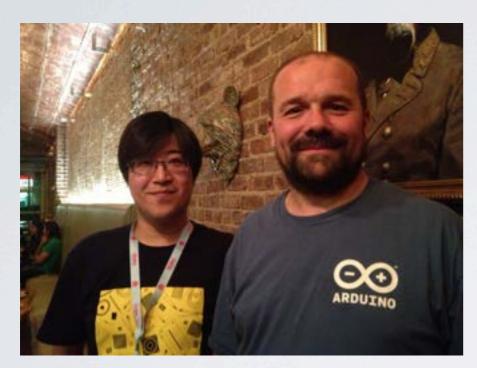


2012-

主な活動



主な活動



Massimo Banzi @Arduino



Nathan Seidle @Sparkfun

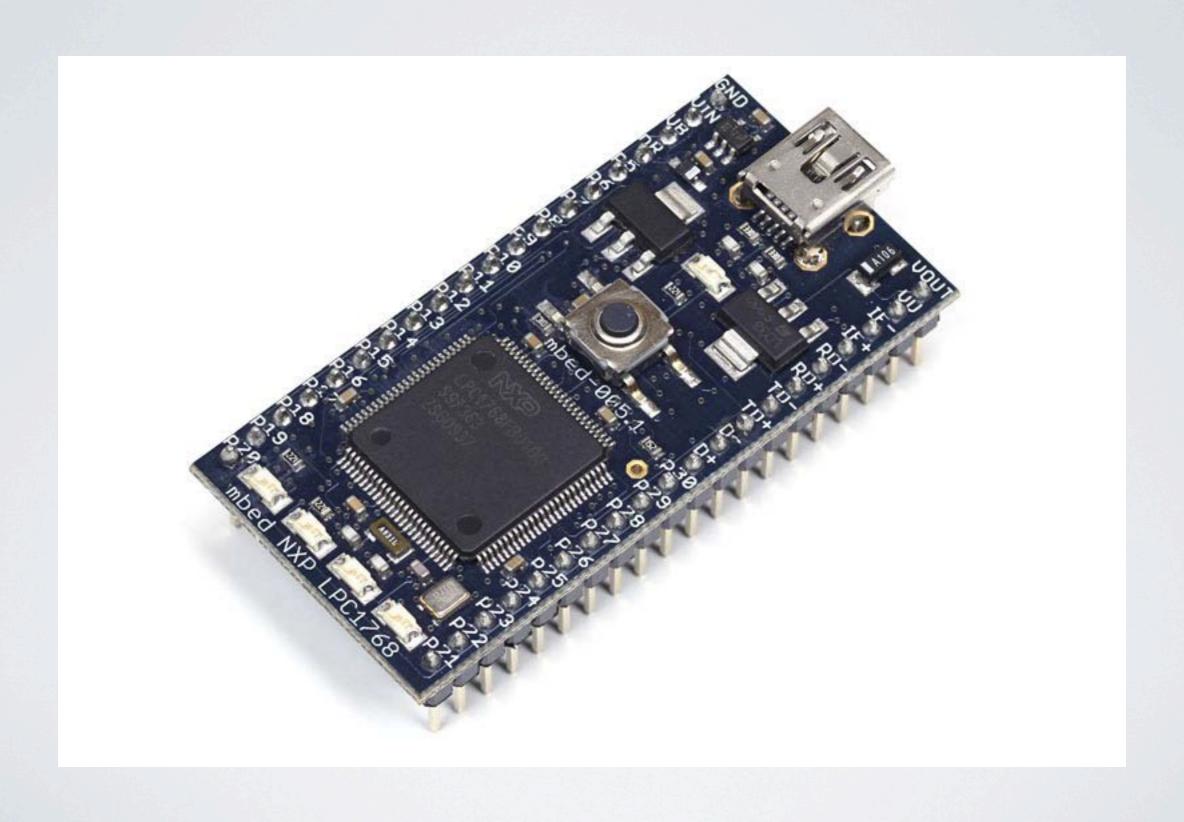


Eric Pan @Seeed Studio

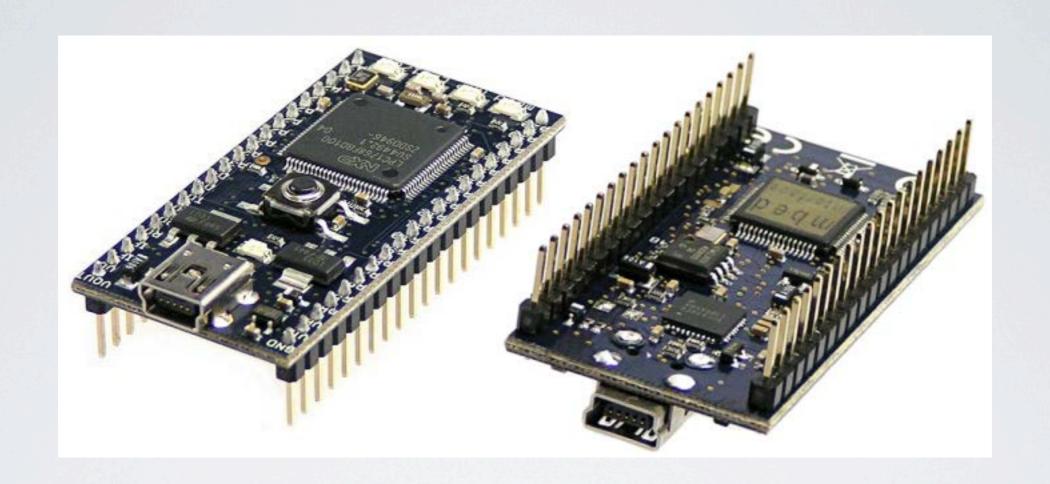


Pt, Ladyada @Adafruit

みなさんmbedしてますか!?

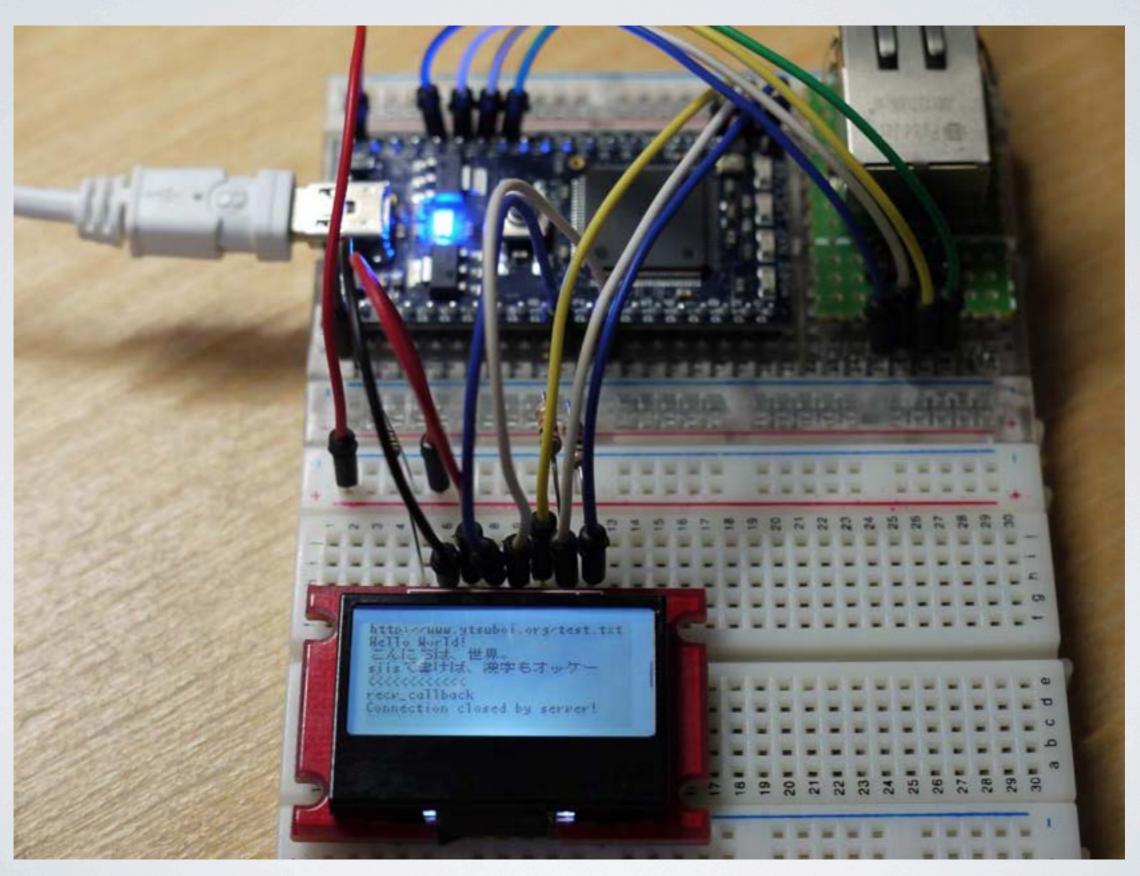


mbedは素晴らしい!!

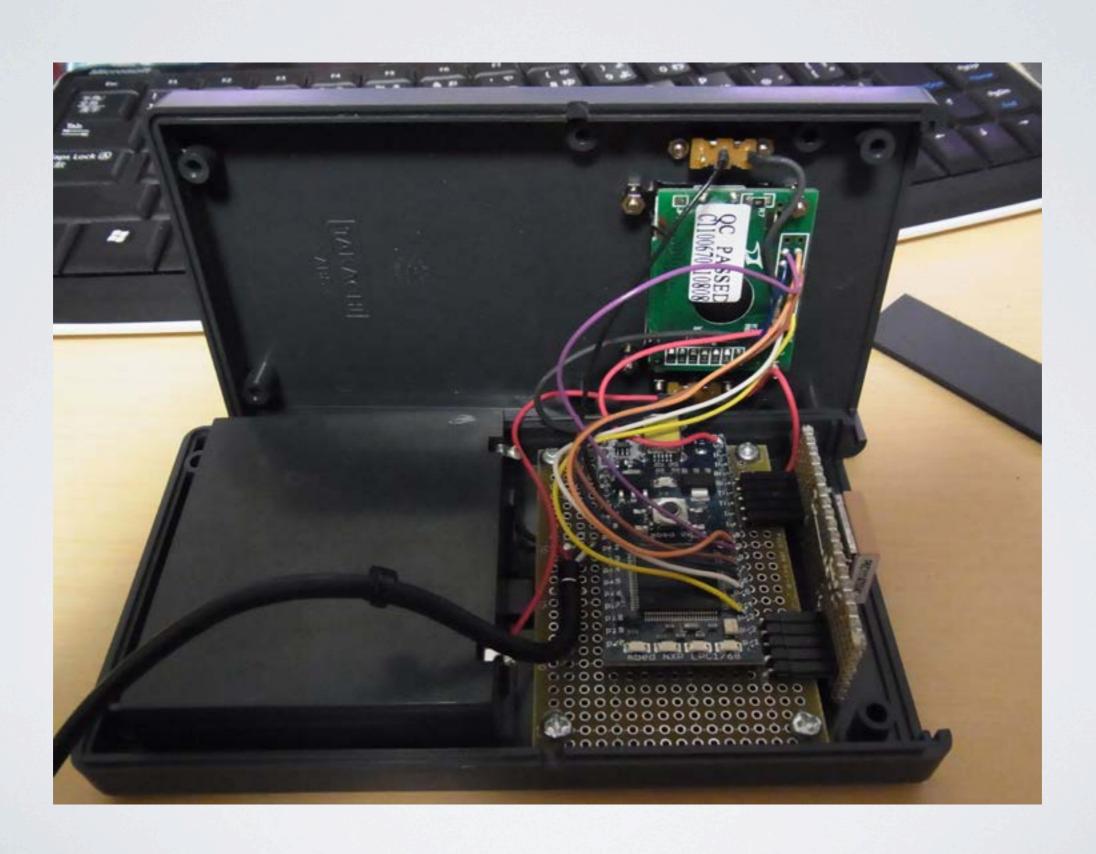


TQFP100(0.5mmピッチ)のLPC1768をDIPで。 ユニバーサル基板でCortex-M3が使える。

mbed便利



私もGPSロガーを作ったり。



AVRライタを作ったり。



でも秋月でも5,200円...



mbedのコンパイラはRVDS

http://mbed.org/handbook/mbed-Compiler

To perform the actual compilation the mbed Compiler uses the industry standard ARM RVDS 4.1 compiler engine, in the default configuration, to give excellent code size and performance.



RVDSは凄い

とあるコードをコンパイルすると、

mbed(RVDS)...31KB LPCXpresso(gcc)...100KB

CoreMarkを実行すると、

		最適化	スコア (絶対値)	相対値
mbed (LPC)	1768-96MHz)	指定なし	154.41	96.7
mbed (LPC)	1768-96MHz)	O3, Otime	188.39	118
LPCXpresso 100MHz)	(LPC1769-	O3	159.68	100
LPCXpresso (LPC1769- 120MHz)		O3	191.62	120

LPCXpresso LPCI769でCoreMarkを動かす - PS3とLinux、電子工作も http://todotani.cocolog-nifty.com/blog/2011/04/lpcxpresso-lp-1.html

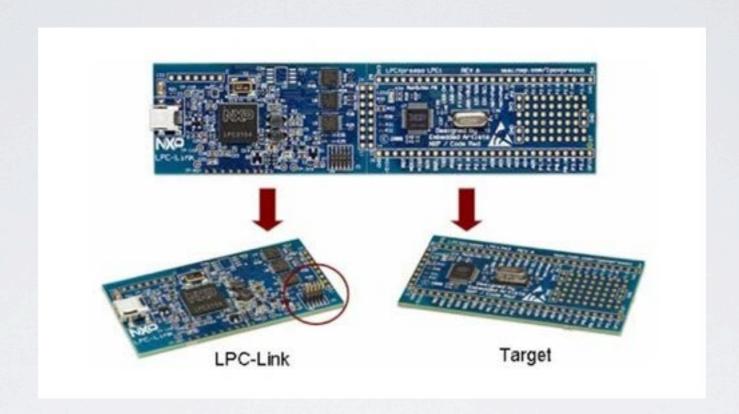
mbedのバイナリの流用

http://mbed.org/handbook/mbed-Compiler

There are no limitations on code size (apart from the limits of the device itself!), and the generated code can be used freely for commercial and non-commercial use.

ARMさん太っ腹!

バイナリはLPCXpressoでも



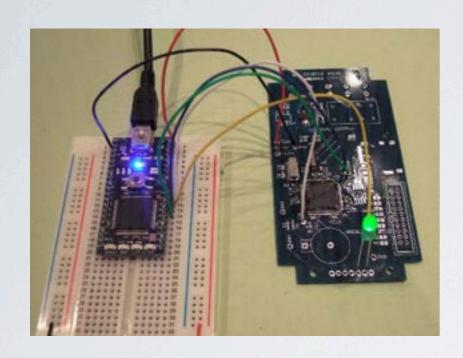
LPCXpresso NXP LPC 1769なら秋月で2,500円

デバッガも付いてる!(mbedじゃ使えません。<u>詳しくは次のプレゼンを!</u>)

EthernetのPHYの石が異なるのでTCP/IPはダメです。

なによりもサイズが違うので置き換えもできません。

オフィシャルにも互換機の...



中の人(Chris Stylesさん)が互換機の作り方を解説してくれています。

mbed

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Blog | Forum | Questions | H

Users - chris - Notebook - Prototype to hardware

Prototype to hardware

Page last updated 12 2月 2010, by [Chris Styles. 32 replies , 17k views

Introduction

There has been a lot of questions in the forum about just how easy it would be to move forward from an mbed Microcontroller to actually use the target MCU (NXP LPC1768), avoiding the need to design in £30+ modules

Before showning just how easy it can be, there are a couple of points to make clear:

- . You can use the mbed libraries commercially for free, on an unsupported as-is basis
- The mbed compiler generates a raw binary targetting the MCU, there is no bootloader magic going on inthe binary
- . The binary runs on the LPC1768 bare metal, there is no runtime environment
- The only magic taking place on the mbed Microcontroller is the "mbed Interface" It's not actually all that magic, it is just a USB device that can program the raw binary into the LPC1768s flash memory

So with that in mind it should be clear that if you wish to take your design to the next stage you can spin your own PCB, solder down the LPC1768 and reuse the binary you made with your mbed Microcontroller prototype, you can.

The purpose is to show you how you can get your binary into the LPC1768 on your own PCB, and what other things you can do.

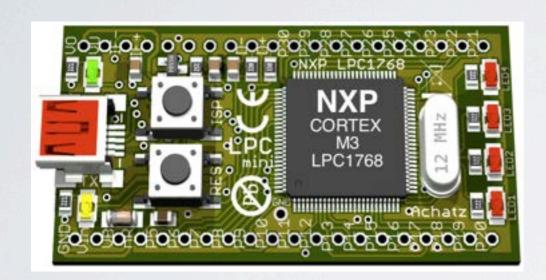
mbed Prototype

The first thing to do is write a (very) simple program that prints "helio world!" to hyperterminal, and flashes and LED forever. I'll do this on an mbed module first, and then attempt to port it to an LPC1768 on an custom PCB.

I'm driving both ends of the LED as I have a PCB for an LPC1768 that I can port the binary to as an experiment, and doing the double ended driving is the simplest way.

Prototype to hardware - mbed http://mbed.org/users/chris/notebook/prototype-to-hardware/

既に有る互換機



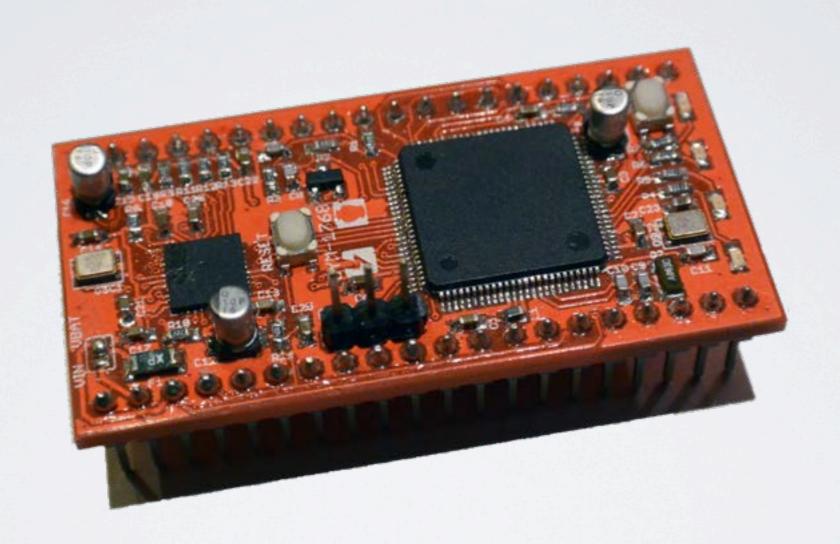




Galileo7 LPC1769 http://mbed.org/users/okini3939/notebook/g7lpc1769/

http://mbed.org/users/franzachatz/notebook/reference-design/

僕も作った



通称 pati-bed (compati-mbed)

特徴

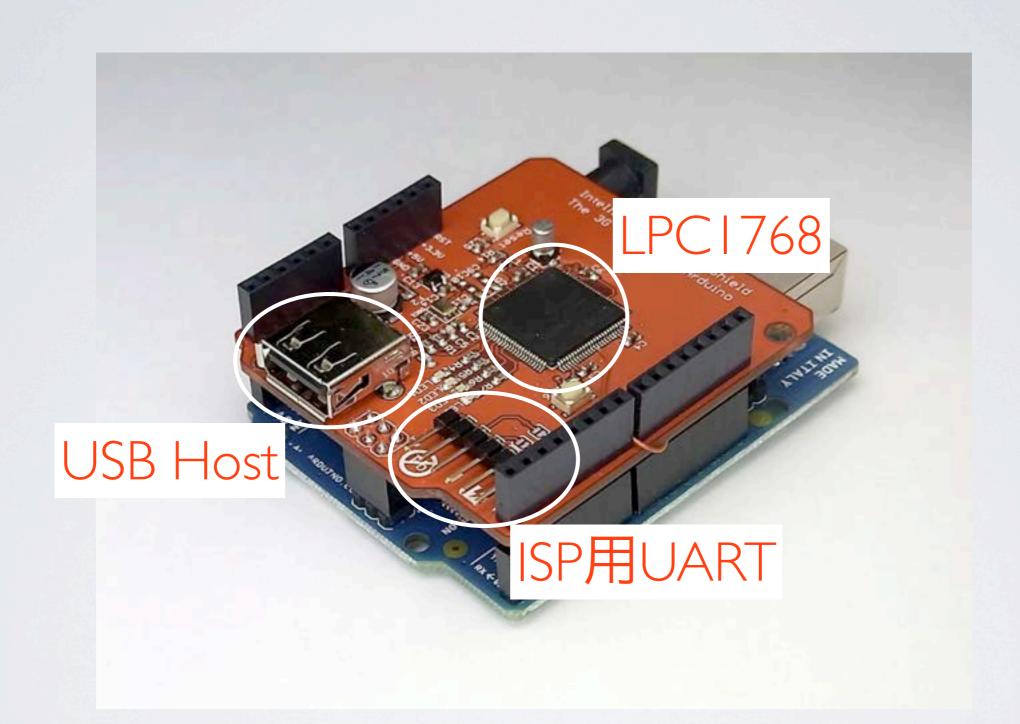
- ・そのままリプレイス可能(だいたい)
- ・mbedチップは無し
 - →マスストレージではなくlpc2lispなどで書く
- ・Ethernet付きと無しの2種類
 - →もちろん、PHYのチップも同一品
- ・だいたいmbedの半額
 - →mbed組込の作品をそのまま置いておける

ステータス

- ・量産がめんどくさい...
 - →実装やさんに頼むしかないかな
- ・今までISP(UART)を使って書き込む前提で 進めていたがSWD使えるようにしたく なってきた。

他にも作ってる





ArduinoとはSPIで通信 LPCは5Vトレラントで素晴らしい

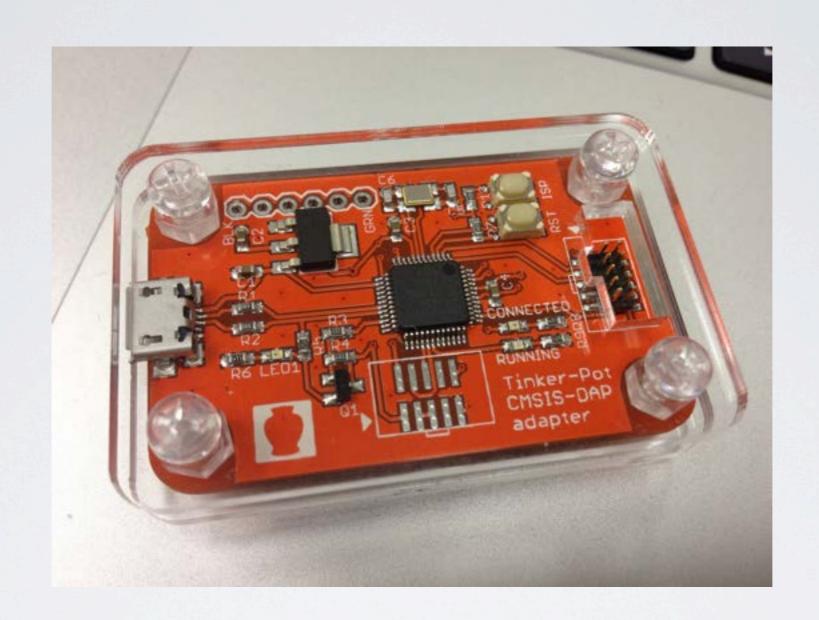
ステータス

- ハードウェアはできあがったので、ソフトウェアを開発中 SPIめんどくさい
- ・まずは3Gモデムから
 - →次はBT4LEやろうかな
- ・もちろんOpenSourceにします
- ・USB Hostでこんなの実装したいという旨を 教えてくださったら差し上げるかも。

思ったこと

- ・エディタいまいちだよね
- ・VCSはgitとかでアクセスさせて欲しい
- ・デバッガ欲しい
 - printfの時代じゃないよね。コスト高いし。
 - →ローカル開発がしたくなる
 - →ムカついてDS-5/RVDS買った。
 - けど、ぶっちゃけMDKのほうがオススメ

CMSIS-DAPブーム到来



デバッグアダプタ欲しくて勢いでつくった。

でも、MDKってお高いんでしょ?

32KBまでならタダ!

	Products				
eature	MDK-Professional	MDK-Standard	MDK-CortexM	MDK-Lite	
Vision IDE					
IDE	②	②	②	Ø	
Debugger	3	②	3	32KB	
Simulator	②	②	②	32KB	
RM® Compiler					
C/C++ Compiler	②	②	②	32KB	
<u>Assembler</u>	②	②	②	②	
Linker	②	②	②	32KB	
ARM MicroLib Run-Time Library	②	②	②	②	
ARM Standard Run-Time Library	②	②	②	②	
liddleware Libraries					
RTX Real-Time Operating System (Including Source Code)	②	②	②	Ø	
TCP/IP Networking Suite	②				
Flash File System Library	②				
USB Device Interface	②				
USB Host Interface	②				
CAN Driver Library (Including Source Code)	3				
GUI Library	②				

→黄色は美味しくいただけます!

最近のmbedすげえ

Debugging from GDB using pyOCD!

Posted 5 days ago, by Samuel Mokrani. 1 reply School CMSIS-DAP, mbed, python, USB

We are pleased to release a python library which allows to drive the Debug Access Port of Cortex-M microcontrollers over CMSIS-DAP!

What can be achieved with pyOCD?

- Debugging using GDB, as a gdbserver is integrated on the library
- Writing python applications that can communicate with the CMSIS-DAP and coresight debug interface:
 - read/write memory
 - · read/write core registers
 - set breakpoints
 - flash new binary
 - run/stop/step the execution
- · Act as a great reference to show how the CMSIS-DAP protocol works

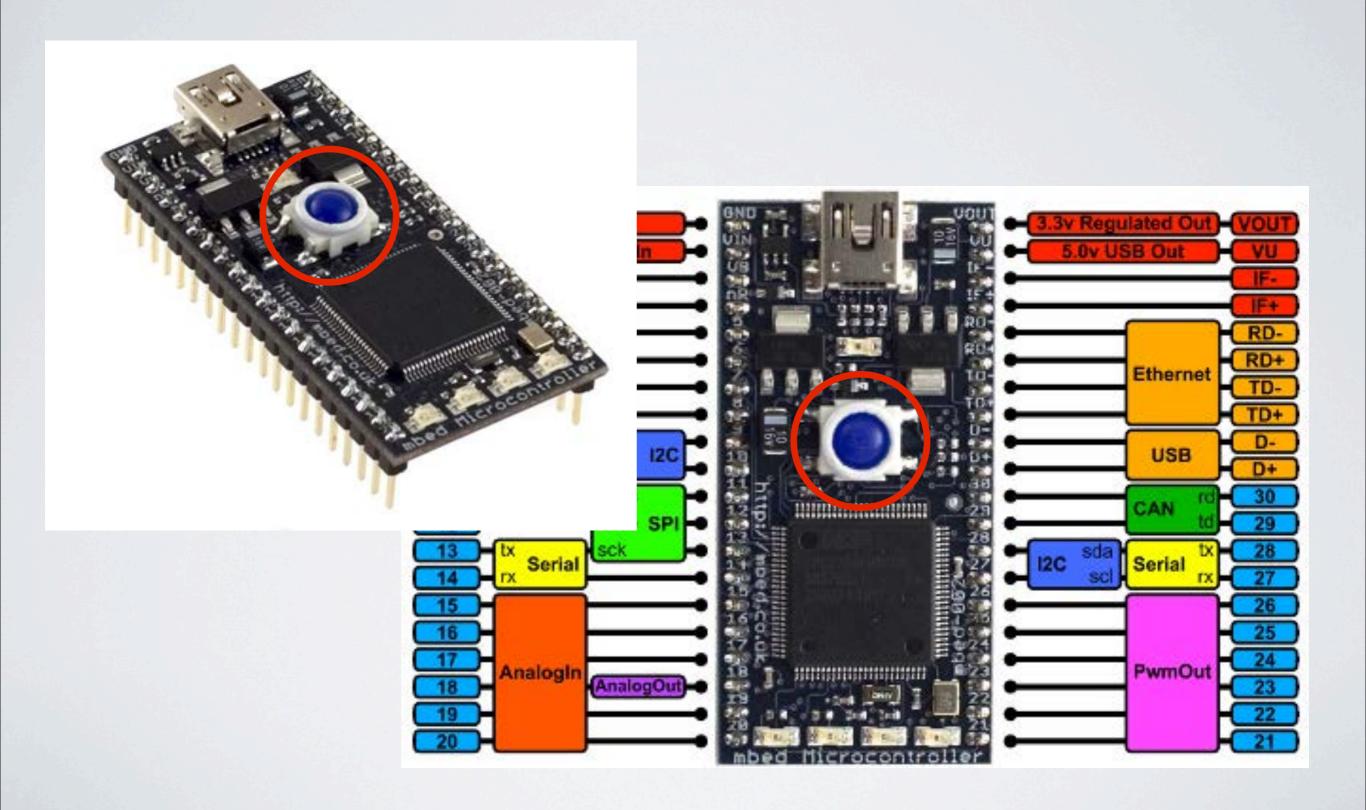
Currently, the library works on Windows (using pyWinUSB as backend) and on Linux (using pyUSB as backend).

GDBを使ったデバッグが進捗中なんかOpenOCDサポートも来るらしい

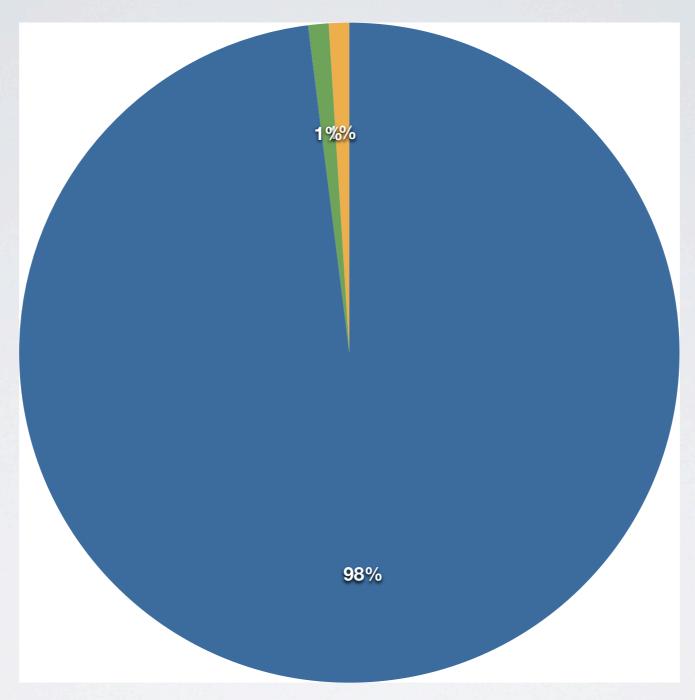
ARM面白い、mbed面白い

- ・mbedのオンラインコンパイラは便利
- ペリフェラルの初期化とか楽ちん
 - →ローカルでもそのまま使える
- ・回路図公開されているので自作のCortex基板のファームをmbedでチョロ書きとかできる
- ・この類の環境にデバッガは無かったけれども、 デバッガ環境も整いつつある
- ・次のステップはNXPのペリフェラルドライバ
 - →nxp-lpc.comとか超便利

ところで

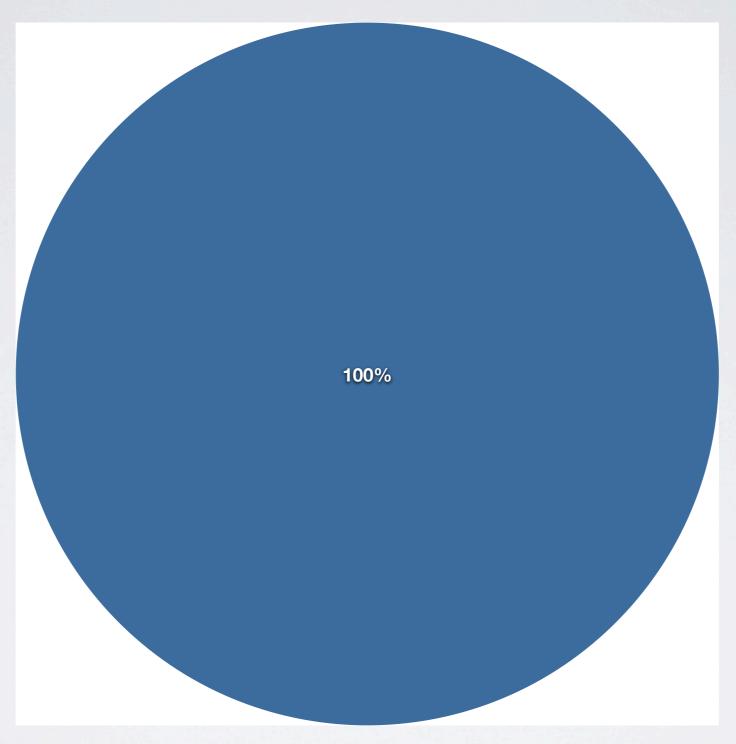


mbedを始めた理由

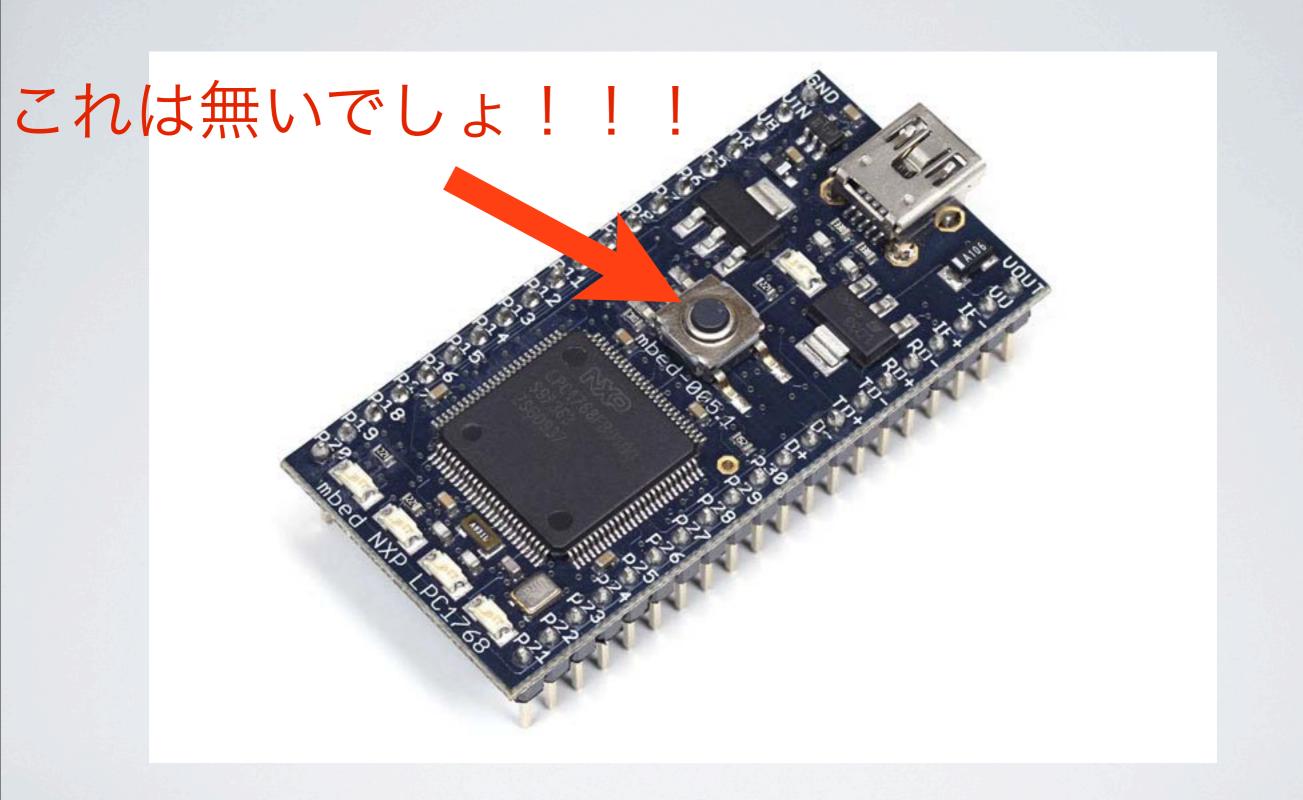


- ボタンがカッコイイ
- ARMだから
- クラウドだから

開梱したときの第一印象



● ボタンが普通



超探した

M Chris Styles # 04 10月 2009



What are the specifications on the button. I visited the local electronics shop in toronto and they have many similar looking buttons that look and feel much nicer then the one that is on the board now.

Also what would the wholesale cost need to be for your consideration?

Hi Vlad,

The button needs to be surface mount, about the same size as the one we already have, available in tape and reel format for production and cost about \$0.15 US

It might be that the supercool button you found is actually the same one that we are using. As with many products there is a lot of stock out there in electronics stores for a long time after it is End-Of-Lined - but it is a different story when you want to buy 10,000 of them in production reels.

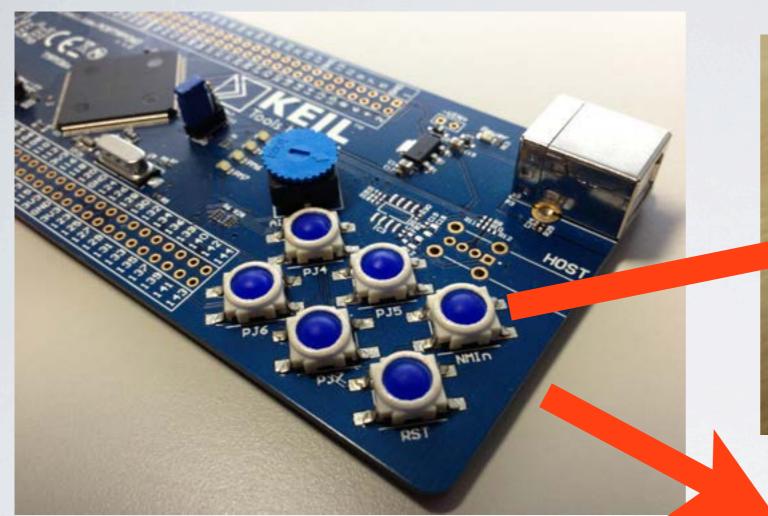
If you can find out the manufacturers part number of the ones you found, I'd be happy to take a look.

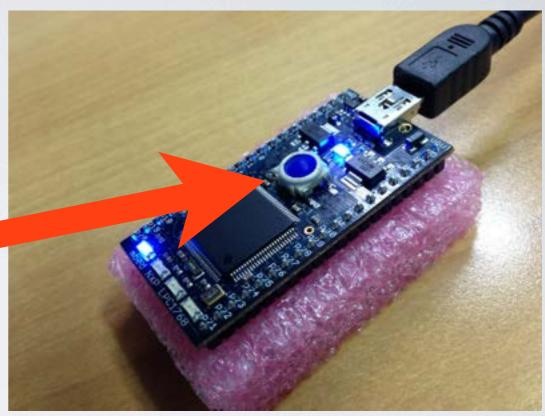
The supercool blue button was by EAO, and it's part number was MC10311-91 - if that helps rule anything in/out

Cheers,

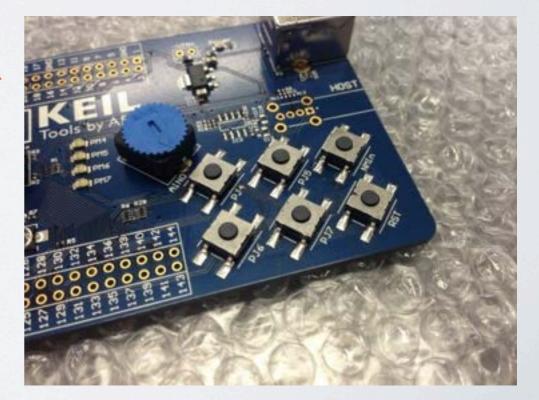
Chris

KEILの評価ボード





ボタン欲しさに 引っぺがす事案 まで発生



でも僕はKEILのボード持ってない...

見つけた!

